# 爆丸 BAKUGAN™

## BATTLE BRAWLERS™

EVERYONE

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CONTENT RATED BY ESRB

ACTIVISION®

## ⚠WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

## READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

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**Use and handling of video games to reduce the likelihood of a seizure**

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®2 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

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Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

## WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

## HANDLING YOUR PLAYSTATION®2 FORMAT DISC:

- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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## PlayStation®2 system

**Starting a game:** Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the BAKUGAN™ Battle Brawlers™ disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

**Memory Card (8MB)(for PlayStation®2):** To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

# BAKUGAN™ BATTLE BRAWLERS™

## THE JOURNEY BEGINS...

On Vestroia, the evil Hal-G works to create the Silent Orb from the power of the Doom Dimension. However, by creating the Silent Orb he releases two powerful Bakugan to Earth, the evil Vladitor and mysterious Leonidas. On Earth, a young boy discovers Leonidas and forms a partnership with him that could decide the fate of both worlds…

## STARTING THE GAME

When you first start your game you will need to enter your name, select an Attribute and create your character. After that you're ready to explore the world of Bakugan.

## GAME MODES

- **Story** – Create your own character and take part in an all-new Bakugan story. Unlock new characters, Bakugan and battlefields.
- **Battle Arena** – Battle with 2 players. You can team up or compete against your friend or the computer.
- **My Room** – Edit your character, deck, view your collections, check your info, and get tips from the Battle Brawlers.
- **Options** – Edit options such as sound levels and practice throws.

## BASIC RULES

The main goal of Bakugan is to win three Gate Cards. You win Gate Cards by throwing your Bakugan onto the cards and battling other Bakugan!

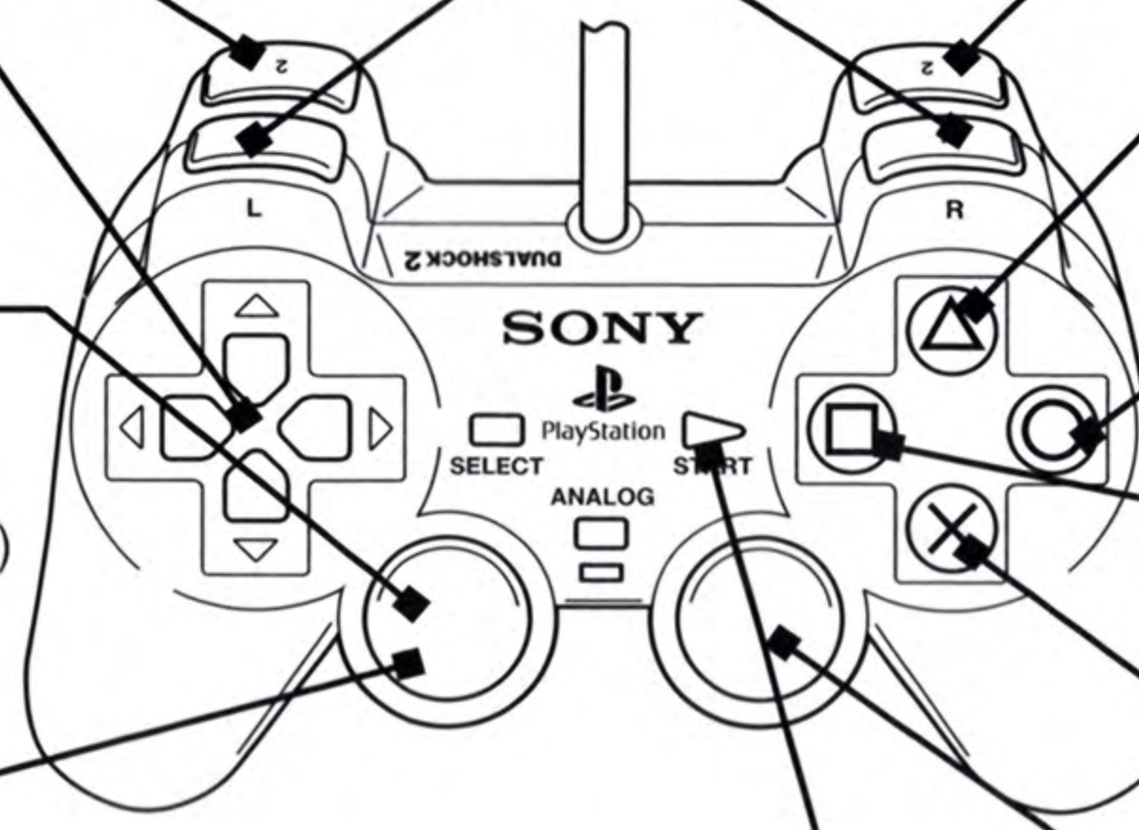
The first step is to throw your Bakugan. After you throw you can also steer around the environment and collect power-ups!

The second step is to get your Bakugan to stand on a card. A Bakugan stands on a card when they roll over it slowly. Once a Bakugan stands, it will transform into Battle Mode.

The third step is to battle! A battle begins when two Bakugan from different players stand on the same Gate Card. The Gate Card opens and both Bakugan transform. The Gate Card can add G-Power to a Bakugan depending on its Attribute (color) and they can also change the rules. You can gain G-Power by using the Gate Cards, Ability Cards, Special Shots, and by doing well in battle!

The highest G-Power at the end of the battle wins!

# CONTROLS



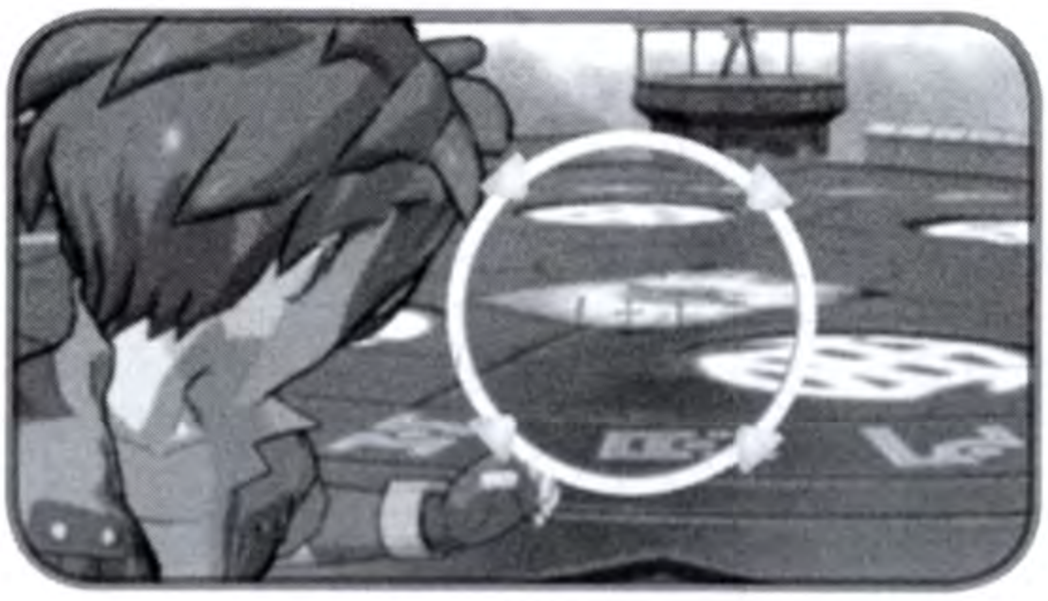

## AIMING

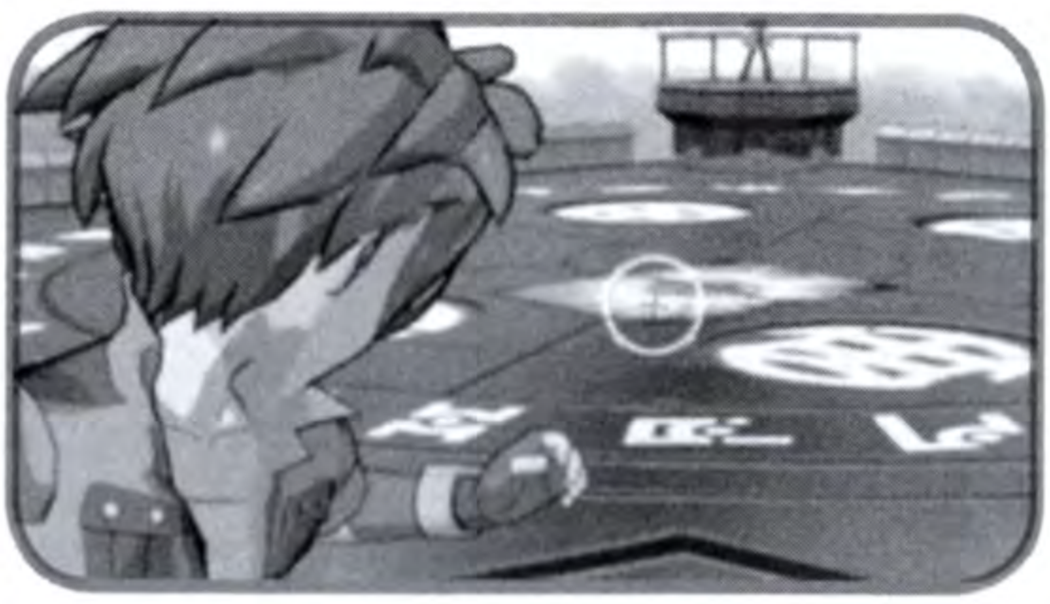
- Aim by using the left analog stick.
- Press the L3 button to zoom.
- When you are ready to throw, press the X button to lock your aim.

## THROWING THE BAKUGAN

- Choose a Bakugan with the left analog stick.
- Press the L1 button and R1 button to switch throw type between Normal - a high, arcing shot and Power - a fast, straight shot.

- Press the X button to grab your Bakugan. This will start a power meter on the right side of the screen.
- When the power is at the right amount hold the R2 button to set the power of your throw.
- Once the power is set, targeting rings will appear on screen. Release the R2 button when the larger ring is the same size as the smaller ring for the best throw.





## STEERING

- After the Bakugan is thrown, you can steer by using the right analog stick and left analog stick.
- Move the right analog stick and left analog stick in any direction to steer in that direction. Use both together to steer faster.

Turn Right

Move Forward

- Press the X button while steering to jump.
- Press the L1 button to turn around.
- There will only be a limited amount of time where you can steer the Bakugan. You can see how much is left from the meter on the bottom of the screen.

## BATTLE CONTROLS

- **Power Battle** – Move the left stick and right stick to gain G-Power. There are three difficulty levels for this battle.
- **Timing Battle** – Press the correct buttons or move the left analog stick as the icons pass. There are three difficulty levels for this battle.
- **Shooting Battle** – Shoot the icons that match your Bakugan's Attribute (look at the color!). Hit gold icons for a big bonus! There are three difficulty levels for this battle.

## HOW TO WIN

There are a lot of other things that will help you win!

- **Gate Cards** – Using the right Gate Cards can help a lot! Pick Gate Cards that will boost your G-Power higher or change rules to your favor.
- **Ability Cards** – Ability Cards can change rules before or during a battle. They can also add additional G-Power or have other effects!
- **Special Shots** – When a Bakugan reaches level 5, it is able to perform a Special Shot. Each Special Shot is unique based upon the Attribute of the Bakugan. You must build up your S-Power until it's full to use a Special Shot. S-Power builds automatically during other players' turns.

## ADDITIONAL RULES

There are a few more rules that can help you out as you play.

- **Sphere Attack** – Using a high-powered throw you can knock your opponent's G-Power down. If you knock it down to zero, you cause a Critical K.O. and win the card!
- **Double Stand** – Get two of your Bakugan to stand on the same Gate Card and you can win the card without fighting!
- **Stay** – If you throw all of your Bakugan and they're all standing on cards, you need to pick a Bakugan to stay. If that Bakugan hasn't been Critical K.O.'d or battled by your next turn, you win the Gate Card!

## BATTLEFIELD ITEMS

There are many battlefields in the game, and each of them has different items that will help you move around the battlefield or help your Bakugan.

- **Trampolines** – The trampoline will shoot your Bakugan into the air. It looks like a ring with electricity in the center.

- **Speed Pads** – Look for speed pads on the floor. Your Bakugan gets a speed boost in the direction the arrows point.

- **Battle Gems** – Breaking one of these gems during your throw will get you Battle Items that help you in battle!

- **Pick-Ups** – Steer your Bakugan into pick-ups to gain G-Power, fuel for steering and even Hyper Ability Cards that can give you the edge. You've got to stand on a card to keep the item.

**G-Power**

**Fuel Canister**

**Hyper Ability Card**

## SECRET AREAS

There are secret areas on most battlefields. If you find them you can get some great pick-ups!

## CUSTOMER SUPPORT

**Note**: Please do not contact Customer Support for hints, codes, or cheats; only technical issues.

***INTERNET***: http://www.activision.com/support

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